



ANIMATION II
Year at a Glance (YAG) 2024 - 2025



FIRST SEMESTER		SECOND SEMESTER	
First Nine Weeks		Third Nine Weeks	
<p>TEKS 6, 12A-B, 13A-C</p>	<p>Elements and Principles of Animation, Art, and Animation Systems In this unit, students will use their prior knowledge of the history of animation to summarize and explain the evolution of the process of animation. They will also apply their historical knowledge of animation to assist in the application of the principles of animation and of art.</p>	<p>TEKS 11A-D</p>	<p>Animation In this unit, students will apply advanced technical understanding of the constructs of animation. This will be accomplished by preparing and conducting verbal and visual communications, projects, and presentations using production elements such as lighting techniques, edits, and framing and angles. Additionally, all projects will include orthographic and isometric drawing techniques and will feature commercial production applications.</p>
<p>2A-B</p>	<p>Application of ELA and Math in Animation Projects Strong ELA and Math skills are critical components of high-level Animation projects. Skills previously earned will be applied as projects and presentations are created and shared. Student activities for the unit will span the entirety of the course as skills learned will be applied in the various projects required for course completion.</p>	<p>1A-D</p>	<p>Employability In this unit, students will apply previous learning to demonstrate the positive work behaviors and personal qualities needed to secure employment and to stay employed. Additionally, students will seek out and participate in training and education that leads to certification and/or employment. Students will complete job applications, create resumes, develop cover/application letters and demonstrate effective interview skills.</p>
<p>9A-D</p>	<p>Ethical Decision Making In this unit, students will apply the standards of ethical conduct, the legal requirements of ethical behavior, and liabilities associated with failure to meet those expectations. Students will demonstrate the constructs of confidentiality and digital etiquette. Student activities for the unit will span the entirety of the course as skills learned will be applied in the various projects required for course completion.</p>	<p>8A-E</p>	<p>Leadership Based on leadership skills previously learned, students will analyze the characteristics of various leaders to describe leadership styles and problem-solving traits. Students will also build working relationships, value diversity, and manage stress. Additionally, students will conduct and participate in various types of meetings and employ meeting techniques that will increase the efficiency and timeliness of meetings.</p>
Second Nine Weeks		Fourth Nine Weeks	
<p>TEKS 4A-B, 5, 10</p>	<p>Technology Applications, Problem Solving, and Efficiency Technology applications are key to the efficient design and delivery of Animation projects. In this unit, students will use advanced critical thinking and problem-solving skills independently and in groups to increase the quality of their presentations and projects. Additionally, students will utilize time-management skills and planning to increase the efficiency of the design and delivery processes for completing assigned projects. Student activities for this unit will span the entirety of the course as skills</p>	<p>TEKS 14A-D</p>	<p>Pre-Production Processes Producing effective animation projects requires in-depth planning to globally frame the desired outcomes. To be effective students will analyze their audience, write and edit scripts, create storyboards and determine the aspect ratio and frame rate appropriate for the piece of animation.</p> <p>Production Processes Production processes follow the pre – production processes by designing the structures and techniques to make the animation come alive.</p>

<p>3A-G</p> <p>7</p>	<p>learned will be applied in the various projects required for course completion.</p> <p>Professional Communications Students will build upon prior knowledge of sound communications techniques and utilize skills previously learned to communicate clearly —both orally and in writing. Students will appropriately adapt the language used to deliver formal and informal presentations and will work to exhibit public relations skills as required. As the basis for formal and informal presentations. Student activities for this unit will span the entirety of the course as skills learned will be applied in the various projects required for course completion</p> <p>Cyber Security Cyber security is becoming more important as the world becomes increasingly dependent on technology. As animation is heavily dependent on technology, ensuring the safety of student work is critical. Students will use advanced knowledge of cyber security procedures to create safeguards that protect student work and the students themselves from attack from outside entities. Student activities for this unit will span the entirety of the course as skills learned will be applied in the various projects required for course completion.</p>	<p>15A-I</p> <p>16A-E</p>	<p>Students will use a wide variety of animation techniques to deliver the piece of animation that matches the pre-production goals and plans as established.</p> <p>Post-Production Processes Post–production processes provide the finishing touches to a complete piece of animation work. This work is finished by effective editing, producing titles and credits, adding visual and audio effects and the final production of the piece of animation.</p> <p>Additional Information: Adobe Animate as well as Google Applications will be used throughout the year.</p>
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